

TASA DISTRICT 39 – 2008 INVITATIONAL TOURNAMENTS

Tournament Playing Rules and Tournament Information

ASA Rules for 2008 will govern in all tournaments 10&U thru 18&U. Texas ASA State Pixie Rules for 2008 will govern all 6 & U and 8 & U.

1. The Team Roster for tournament must be turned in to the tournament Director or his/her representative prior to team's first game of the tournament. The tournament roster must be signed by League President, Player Agent or Tournament Director.
2. Line-ups (including substitutes) for games must be turned in to the official scorekeeper at least 15 minutes prior to game time. A copy of the game line-up must be given to the home plate umpire and to your opponent before the start of the game.
3. Flip of coin will determine home team. This should be done at least 15 minutes before scheduled game time by the Tournament Director or his/her representative.
4. Game time is forfeit time.
5. GAME TIME LIMIT:

6U, 8U, and 10U:	ALL GAMES:	1 Hr. or 6 Innings
12U, 14U, 16U and 18U:	ALL GAMES:	1 Hr. or 7 Innings

Tied games will continue under the International Tie-Breaker Rule until a winner is determined.

6. A game called by an umpire shall be regulation if four (4) or more complete innings have been played. (3-1/2 innings if home team is ahead.)
7. Protests will be decided at the time they occur. The game will be halted and a ruling made. Then, if applicable, the game will continue.
8. No infield practice will be allowed on the infield prior to the game.
9. All teams will be required to furnish all the protective equipment as outlined by the 2008 ASA Rules for Girls' Softball.
10. Team must be in proper uniform unless specifically cleared beforehand with the Tournament Director or his/her representative.
11. RUN RULE:

6 Runs Per Inning	6U, 8U, 10U, 12U
9 Runs Per Inning	14U

IN ALL AGE CLASSIFICATIONS, WHEN TIME HAS EXPIRED IN A GAME, the following guide will be used to end a game:

- (a) In the event home team is behind by the allowed runs per inning (or less), then home team will be given their complete 3 outs for this half inning;
 - (b) OR, if and when home team should score enough runs to go ahead, then, the game would be stopped at that point;
 - (c) OR, if home team is behind by more than the allowed runs per inning, then, the home team would not come to bat.
12. Injury re-entry will be allowed.
 13. All teams should be ready and prepared to play back-to-back games.
 14. IN THE 10 & UNDER: 10&U B will be played according to 2008 ASA Rules.
 15. PICK-UPS: Four (4) is the maximum number that may be picked up in any age classification. EXCEPT FOR THE PIXIE 6 & U, pick-ups must come from a lower age classification. USING PICK-UPS, 12 WILL BE THE MAXIMUM NUMBER ON A TEAM ROSTER.
Examples: 8 Regular Team Members, you may pick up 4 Players.
10 Regular Team Members, you may pick up only 2 Players.
ALL PICK-UPS IN ALL AGE CLASSIFICATIONS MUST BE FROM A LEAGUE TEAM NOT ENTERED IN THE SPECIFIC TOURNAMENT.

